

Scene 1 Map



Event 1:



Charlies at home studying.



Event 2:



Video call with friend Zorah about rumoured school funds missing.



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Event 4:



Zorah ends the call quickly to play "Tension and Smack" game.

06 Event 5:



Charlie's mother is busy with a new legal aid case and wont be home to spend time with Charlie in the evening.



Event 6:



A video circulates of Charlie's teacher losing at a VLT machine.





Scene 2 Map

Event 1:



Charlies in a Google Meet history class.

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Zorah is absent and Charlie checks in with classmates to see if they know anything.

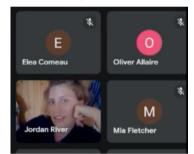
Event 3:



Charlie checks Zorahs' TikTok for clues.



Event 4:



Mr. Rantzen brushes off comments and question about the video circulating on TikTok.

Event 5:



The police interrupt class to talk to Mr. Rantzen.



Event 6:



The police want to bring Mr. Rantzen in for questioning. The students gossip on snapchat amongst themselves.





Scene 4 Map



Event 1:



Zorah doesn't pick up Charlies phone call.

Event 2:



Charlie calls another friend, Anneke. They discover Mr. R was fired because he used the grad trip fund to finance his gambling habits.

He is not doing well.

Event 3:



The news revealed about Mr. Rantzen's gambling habits have affected Anneke's family dynamics.

Event 4:



Anneke's music lessons are cancelled because Zorah's dad quit teaching music.

Event 5:



Anneke shares the warning signs, Sal Rantzen lost all the money (on VLT's). "They're dangerous. they have a way of just getting to your head."

Event 6:



Charlie offers empathy and peer support.

Event 7:



Anneke ends the call feeling better having shared openly with her friend.

Event 8:

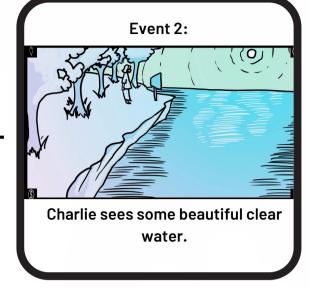


Charlie goes to sleep feeling worried about Zorah.



Dream Sequence Map

















Scene 5 Map



Event 1:



Charlie finds Zorah, upset on their back porch. Zorah shows up as a plea for help from her friend.

Event 2:



Zorah shares she has spent a significant amount of money, \$10,000, gambling within an online game she has been playing (Tension 'n' Smack).

Event 3:



Charlie asks questions to understand more about gambling and gives Zorah a safe space to talk about it.

Event 4:



Charlie and Zorah leave on a walk which symbolizes that they will get through this rough patch alongside each other.





Scene 6 Map



Event 1:



Charlie enters the local convenience store to get snacks, still confused about why people gamble.

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Event 2:



Charlie encounters another form of gambling, when Debbie tries to sell them scratch tickets before realizing they are underage.

Event 3:



Debbie affirms that gambling can really hurt people. She shares why people gamble (government sanctions make people think its okay and safe). Debbie shares that if the government doesn't tell us the real risks, we cant make an informed decision.



Event 4:



Charlie feels shocked that the government sanctions something they know is hurting people.

Event 5:



Charlie leaves the convenience store feeling grief and anger.



Event 6:



Charlie encounters another manipulative targeted ad for the lotto, but this time with a new level of awareness about what it is and means.

